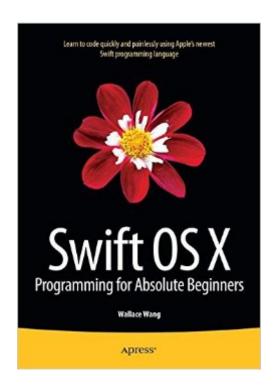
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Swift OS X Programming For Absolute Beginners





Synopsis

Swift OS X Programming for Absolute Beginners is your step-by-step guide to learning how to code using Swift, Apple's hottest new programming language. This book will not only teach complete programming novices how to write OS X programs, but it can also help experienced programmers moving to the Macintosh for the first time. You will learn to understand the principles of programming, how to use Swift and Xcode, and how to combine your knowledge into writing OS X programs. If you've always wanted to learn coding but felt stymied by the limitation of simplistic programming languages or intimidated by professional but complicated programming languages, then you'll want to learn Swift. Swift is your gateway to both Macintosh and iOS app development while being powerful and easy to learn at the same time, and Swift OS X Programming for Absolute Beginners is the perfect place to start - add it to your library today.

Book Information

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Technology > Programming > Apple Programming #307 in Books > Computers & Technology >

Networking & Cloud Computing > Cloud Computing

Customer Reviews

I really like this book and it's clear explanations. It's a good book for someone with limited programming knowledge looking to take that first step into writing Swift applications for OS X platforms. It progresses nicely, and before you know it, you'll have created your first Swift app on OS X. I am about half way through it and find each chapter easy to read, digest information, then go back and read again as I practice the material on my Mac. I would recommend this book to any beginner to intermediate programmer looking to jump into Swift application development.

I think this is one of the best programming books I have come across in a long time! It's truly enlightening. This doesn't just teach you how to program using Swift, this book lays an amazing foundation for an aspiring developer...from starting out with wonderful and lucid explanations of object-orientation to explaining design patterns(MVC). Thank you again Wallace for such a great book! This book made me feel like I wasn't just mentally slogging through it and gave me a bunch of "ah ha!" moments that I've been searching for using other books and resources. KUDOS! If you're a beginner looking to start with Apple development or just looking for a good place to learn to program(Granted you have access to an Apple computer) then start with this book!

Without a doubt the best programming book I've read to date, and I read a lot. Thanks to the author for writing this book specifically for programming the Mac. There are very few. The book is clear, accurate, explains things very clearly without losing sight of the context in which the programmers then apply the concepts they are learning. The approach of the book is comprehensive and deals with all matters with an unprecedented clarity.

Excellent book. Well written, perfect for someone new to Xcode and Swift. Leads you through Xcode and Swift starting at the basics and gradually building on previous examples.

As Swift will be my first language, I hope this will get a second revision for Swift 2. Unfortunately enough changed between swift and swift 2 that with no coding experience, that this book is probably deprecated. I ordered the Swift 2 for absolute beginners, but it seems to be directed at iOS apps, and while the syntax probably doesn't change. I didn't want to hop into mobile coding, I wanted to start at OS X applications. I hope a second edition is coming, but I feel it isn't as there isn't even a mention of it on the Apress site.

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